



- Morrigan
- Northern Pantheon

**Official holiday** Unification Day

**Map(s)**

**World**

File:Places Lyria.png

Ad: (1)

Skip Ad



## Naming Convention

Family names in the Twin Realms seem based on real life spanish and italian, similarly to how the two border fortresses are named Scala and Spala, with a hint of french sprinkled in at times. Over time, the names in Lyria-Rivia would mix with peasant migrating after job and noblemen purchasing foreign land. Old Lyrian Italian/Spanish/Occitan surnames would be considered most prestigious, hence the dwarves of Craag Ros would adopt them to feel important.

## Aristocracy

Ranks within the aristocracy of the Twin Realms is divided into three tiers: The royals, the nobles and the gentry.

### The Royals

"The Royals" refers to those that are part of the royal family or are trusted enough to be within their presence with few restrictions.

- King (Consort - dowager)
- Queen (regnant - consort - dowager - mother)
- Prince / Princess (consort)
- Crown Prince / Princess
- Grand Duke / Grand Duchess
- Archduke / Archduchess

### The Nobles

Either by blood or having been granted the right, nobles hold political, economical and military power.


- Count / Countess
- Earl
- Viscount
- Baron

### The Gentry

The Gentry (also known as Landed Gentry) are minor nobility, usually having

been awarded a title in recognition of their deeds. Unlike commoners, they gain the right to own and display their own banner.

- Baronet / Baronetess
- Knight
- Esquire
- Lord of the Manor
- Gentleman / Gentlewoman

The Witcher Online: The Neverwitcher Nights Project		[Hide]
Races	Human • Elf • Dwarf • Halfling • Mutant • Doppler	
Professions	Artisan • Bard • Doctor • Druid • Mage • Man-at-Arms • Merchant • Noble • Peasant • Priest • Ranger • Rogue • Witch • Witcher	
World	Timeline • Faiths & Pantheons • The North • Mahakam • Southlands • Hakland • Ofir • Melukka • Zangvebar	
Gameplay	Character Development • Combat • Crafting • Skills • Unique Skill Branches • Magic • Magic school • Trading • Signs • Invocations • Powers • Death • Wounds • Derangements • Overland Map	
Power Groups	Rivian Army • Rivian Guilds • People of Elm • Heimwehr • Mahakam Volunteer Army • Scioa'tael • Order of the White Rose • Mashujaa wa Zang • Brotherhood of Mages • Novigrad Gangs	
VIPs	List of Player Characters • King Halm • Brover Hoog • Fergus var Emreis	
Bestiary	Aydakhurg • Otso • Nidhogg • Zystling • Wort • Bublios • Ilyocori • Nighthag • Buggegil • Gan Caenn • Ogre	
Locations		[Show]

Categories



Community content is available under [CC-BY-SA](#) unless otherwise noted.



EXPLORE PROPERTIES

- Fandom
- Muthead
- Fanatical

FOLLOW US



OVERVIEW

- What is Fandom?
- About
- Careers
- Press
- Contact
- Terms of Use
- Privacy Policy
- Digital Services Act
- Global Sitemap
- Local Sitemap

COMMUNITY

- Community Central
- Support
- Help

ADVERTISE

- Media Kit
- Contact

FANDOM APPS

Take your favorite fandoms with you and never miss a beat.



The Witcher RPG Wiki is a FANDOM Games Community.

---

[VIEW MOBILE SITE](#)